



EMILY STAGE 3D Artist & Rigger  
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## Demo Reel Breakdown

1. Excerpt from *Fishcasso* short | All aspects except Kayla rig | Maya / Photoshop [0:03; 1:00]
2. Excerpt from Bus Stop Collab short | Left character animation only | Maya [0:08]
3. Excerpts from Character Animation tests | Animation only | Maya [0:13]
4. Excerpt from Previz GENERATE Challenge | Animation, Camera, Storyboards | Maya [0:25]
5. Excerpt from Cell Shader scene | Animation, Camera, Textures | Maya [0:27]
6. Still image of Dala scene | All aspects | Maya [0:30]
7. Excerpt from Nautical scene | All aspects except fish model | Maya [0:33]
8. Excerpt from Mossy scene | All aspects | Maya [0:36]
9. Turnaround of Gold-dust Day Gecko | All aspects | Maya / Mudbox [0:39]
10. Turnaround of Sierpinski Fractal script | Modified script | Maya / MEL Script [0:42]
11. Turnaround of Recursive Function Fractal | Modified script | Maya / MEL Script [0:45]
12. Turnaround of Animated Loop | Modified script | Maya / MEL Script [0:48]
13. Demo of Painted Weights | Rigging | Maya / MEL Script [0:52]